



Zits • Jim Borgman & Jerry Scott







Chris Browne Hagar the Horrible •





Blondie • Chic Young





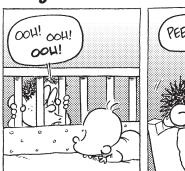


Beetle Bailey • Mort Walker





Baby Blues • Rick Kirkman & Jerry Scott



 \bigoplus





Tod the Dinosaur • Patrick Roberts









Mother Goose and Grimm • Mike Peters







Cryptoquip

SW LNJVYGSRD IVBV QCTFVE

MVRVTYG T DBVVR FSYBKL

WBKSY, SLKQQNLV

INKCE MV LKM-CSJV Yesterday's Cryptoquip: MAGAZINE FEATURING ZINGING RESPONSES FROM UNSATISFIED PRODUCT USERS: "CONSUMER RETORTS."

Today's Cryptoquip Clue: V equals E

CDAU AVWRXWUN HZU DXBD

JZHXUB O RHXOE, CWZEJ

YAWYEA KEOXV RDOR RDAHA'N

"OHJWH XU RDA KWZHR"? Yesterday's Cryptoquip: IF SOMETHING WERE PLACED BENEATH A GREEN CITRUS FRUIT, I SUPPOSE IT WOULD BE SUB-LIME.

Today's Cryptoquip Clue: D equals H

Crossword

31 Street

ACROSS

1	Tummy		address?	50	Bacterium		or Simon
	muscles	32	Convict	51	Wage	19	Disgusting
4	Fill a		quickly		earner's	20	Hebrew
	suitcase		and		woe		month
8	Therefore		falsely			21	Enthusi-
2	Homer's	34	Plumbing	DC	OWN		astic
	interjec-		problem	1	Commer-	22	Oom-pah
	tion	35	Hightails it		cials		producers
3	— vera		from the	2	Acknowl-	23	On the
4	Angel's		law		edge		rocks
	prop	36	Anti-		applause	25	Unhappy
5	Final		macassar	3	Forcibly		destiny
	perfor-	37	Inexpen-		detain	26	Deferen-
	mance		sive	4	Old		tial
7	Seaweed	40	— and		hat	27	Caspian

5 Oodles

6 Anti

7 Small

barrel

8 "Merci"

share,

often

11 Practice

pugilism

10 Desire

9 Fair

feeder

28 Sluggish

30 Snare

33 Andean

herd

34 Missis-

sippi ex-

senator

Trent

36 Reverie

37 Cause a

38 Raise

surfeit

39 Deserve

40 State with

42 Hammar-

skjöld

of the

U.N.

rock

43 Raw

conviction

crafts

Neeson

together

need

"Blue

Eagle'

49 Longings **16** Armstrong

18 Tree 41 Actor house? 19 Draw 42 Fit conclu-46 Gumbo sion 20 Texas A&M 47 Vicinity **48** FDR's student 22 Watch

noise 24 Wonka creator Roald **25** 1933 Marx **Brothers** movie

29 Palindromic title 30 Maguire of "Spider-Man"

CKGROUNI

Solution time: 25 mins.

44 401(k) alternative Yesterday's answer 2-15 45 Remiss

4 Serbia

and

Monte-

negro,

once

5 Nonstop

rant's

cousin

kin

10 Lotion

11 Farm

20 "Les

8 Firmament

additive

imple-

ment

Miser-

ables"

9 Bigfoot's 30 First

6 Cherished 27

25 Media

agcy. **26** The

whole

shootin

match

Spell

down

bourne

suburb

lady

31 Williams

baseball

of

lore

Hans-

berry-

based

musical

mermaid

movie

tainers

40 Largest of

41 Expansive

emblem

Snorkel's

10 11

45 Individuals

43 Welsh

46 Tab

47 Sgt.

dog

city

the seven

35 1973

36 1984

29 Mel-

ACROSS 44 Vagrant 48 N.A. 1 Vacationing nation **5** Puts into 49 Bewilthe mix dered 50 Monad 9 Chatter **51** USO audience, 7 Cormolist often

out

cross

navian

city

1 Bullets

DOWN

12 Options 13 Security 52 Conks breach 14 Right 53 Money angle 54 Perched 15 Flash **55** Egyptian Gordon foe 16 Cautious 56 Scandi-17 As well 18 Sandwich

treat 19 Skill 20 Whoopi's show, with "The" (Pref.)

21 Agent 23 Outer 25 Aesop's lore **28** Din 32 Show spike 33 Jockey Cauthen **34** Astute 36 Packed away 37 George's

2 "Dead author 22 First Poets Society" name of 2-Down director 3 Boleyn or 24 High-carb 39 Moon-Bancroft entree Solution time: 27 mins. brother

38 Standard 39 Hirt hit 49 Oklahoma Yesterday's answer 2-16 42 Sick 13 16 19 21 | 22 23 24

Bridge

You are South, neither side vulnerable. The bidding has been:

West South North East 1 • 1 🏚 Pass What would you bid with each of

the following five hands? 1. ♠ A72 ♥ 1085 ♦ 63 ♣ KQJ43 2. ★ K984 ♥ AK872 ♦ 53 ♣ 74

3. ♠ OJ ♥ KJ94 ♦ 865 ♣ KJ82 4. ★ A9643 ♥ K7 ♦ 10 ♣ KQ954 5. ♠ Q8 ♥ AQ2 ♦ QJ95 ♣ KQ83

Bidding Quiz

1. Two spades. An overcall on the one-level is more often than not based on a hand that would not qualify as an opening bid. However, since a simple overcall can contain up to 16 or 17 points, game is not an impossibility opposite the hand you hold here, and this can best be explored by raising spades.It would be wrong to bid two clubs, as this would deny support for spades and would normally be read by partner as a corrective action. Partner might very well pass two clubs, which is unlikely to be in your side's best interests.

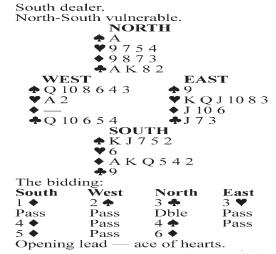
2. Three spades. This is a stronger game try than two spades. However, the jump-raise is not forcing and allows partner to pass if his overcall is of the minimum variety.

3. Two spades. It is very unusual to raise partner with only two trumps, but here there is no better bid available. To pass with 11 points and a partial trump fit would show a thorough lack of respect for partner's overcall, and to bid two clubs or two hearts on a four-card suit is unthinkable. North is entitled to some form of encouragement, and two spades comes closest to filling the bill.

4. Four spades. The odds strongly favor making four spades, and that's a good-enough reason for bidding it straightaway. Opposite a typical onespade overcall, this hand is highly unlikely to lose four tricks.

5. Three notrump. It would be wrong to bid only two notrump, which would permit partner to pass. It is bad policy to merely invite a game that you already know is an odds-on favorite.

One way of estimating your chances for game is to credit partner with roughly 10 points for his overcall, which would give your side the 26 points normally needed for game.



The Happenstance Squeeze

Most squeezes must be carefully planned by declarer, but sometimes he just falls into them in the natural course of events. Here is one of the latter sort. South reached six diamonds, lost the opening heart trick and trumped West's heart continuation.

The slam would have been a cinch to make if the adverse diamonds had divided 2-1. In that case, South would have drawn trumps in two rounds, discarded a spade loser on a top club and eventually trumped his two remaining spade losers in dummy. But when East showed up with all three diamonds, declarer realized he could not successfully ruff two spade losers in dummy, since East would overruff. So South instead drew all three of East's diamonds and then led a spade to the ace, creating this position:

North 97 [H] [D]AK82 [C] West Q 108 [S] [C] Q 10 6 5 East [H] QJ103 [C] J 7 3 South KJ75 [S]54 [D]

[C] When declarer next led dummy's seven of hearts and ruffed it, West was placed in a most unhappy position. If he discarded a spade, South would make the rest of the tricks by ruffing a spade in dummy, after And if West chose to discard a club instead, South would make the rest of the tricks by cashing the A-K of clubs and ruffing a club, establishing dummy's last club as his 12th trick. As we said at the start, some squeezes you just fall into.

Family Circus • Bill Keane



"My drawing of a star got a gold star!"

Comic 2-15.indd 1