



Beetle Bailey • Mort Walker





Blondie • Chic Young



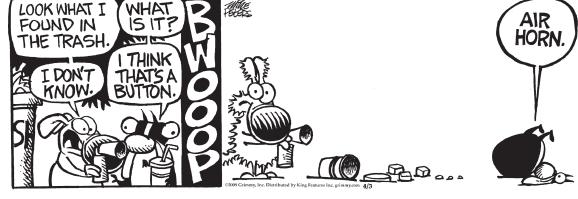




Hagar the Horrible • Chris Browne



Mother Goose and Grimm • Mike Peters



Sally Forth • Greg Howard









Todd the Dinosaur • Patrick Roberts



9 Comics CFP 4-03-09.indd





Zits • Jim Borgman & Jerry Scott





Heloise

Hints from Heloise

Stop mold's hold on bathroom

Dear Heloise: Can you please tell me how to get rid of shower-tile MOLD and scum? I have tried almost everything on the market, and I also use a scrub brush. Anything with bleach usually works, somewhat, for a very short period of time.

-- Eileen Maronna, via e-mail If it keeps coming back, then it is probably

plain old bathroom mold/mildew! To help keep mildew from forming:

* Turn on the exhaust fan, open a window (if possible) and leave the bathroom door open so the moisture can escape!

* Wipe down the water residue on the tiles with a squeegee or towel.

After a shower, leave the shower door or curtain open until the area is completely dry.

Make a mixture of 1 cup chlorine bleach and 1 gallon water. Apply it to the tile, keeping surfaces wet for five minutes to kill the mold, then rinse

Once you do this regularly, you shouldn't have to deal with that pesky mold and soap scum. -Heloise

PICKING UP CAPSULES

Dear Heloise: This is a hint my husband discovered. He was having trouble picking up capsules when I put them on the counter for him to take. If he lightly wet his fingertips, the capsule would adhere to his fingers, making it easy to pick up! I'm the wife of a smart cookie! -- Marilyn, Lake Como, Fla.

TRAVEL HINT

Dear Heloise: After traveling the country, I find that many restaurants don't have salsa. Being a salsa lover, I put some in an empty spice bottle. It's much easier than carrying a large bottle of salsa, and much cleaner. -- Lorraine Shattuck, Helotes, Texas

SEND A GREAT HINT TO: Heloise P.O. Box 795000 San Antonio, TX 78279-5000

Fax: 210-HELOISE

E-mail: Heloise(at)Heloise.com

SAVE CANDLE

Dear Heloise: Here's a hint I thought of when putting up big candles that I never burn because they are too pretty to ruin!

so a votive candle (in an aluminum holder) will fit, with the wick showing. When it burns down, I insert another one, and I'll get to enjoy the candle for another few years. -- Chris, via e-mail **GREEN IDEA**

Dear Heloise: I buy salads in a large plastic

box. It seems a waste to throw the container away only to end up in overflowing landfills.

The container is used to loan my colleagues supplies like extra pencils, index cards, crayons and glue sticks when needed for projects. It has my name on it as a reminder to return it, and it is transparent, so contents are visible. It is nient to share supplies in a container. -- Margarette, Temple, Texas

t(c)2009 by King Features Syndicate Inc.

Bridge • Steve Becker

| | | , and the | bidding |
|----------|------------------|------------------|---------------|
| has gone | | C41- | 33 74 |
| North | East | South | West |
| 1 春 | Pass | 1 ♥ | Pass |
| 3 ♥ | Pass | ? | |
| What | would y | ou bid n | ow with |
| each of | the follow | ing four h | ands? |
| 1. 🛧 1 | 0 ♥ J8542 | 2 ♦ KQ632 | . • 93 |
| | | 2 ♦ 7 ♣ K | |
| | | 5 ♦ Q83 ♣ | |
| 4. 🛧 A | .96 ♥ KQ | 743 🔷 72 🖣 | • K92 |

Bidding Quiz

1. Four hearts. The value of a hand rises or falls as the bidding progresses. Thus, when you initially responded one heart in this case, game chances looked rather poor.

But after partner raises to three hearts, the outlook changes dramatically. Your anemic hearts take on a brand-new value when partner jumpraises the suit, promising four-card support as well as 16 to 18 points, and the chances of making 10 - or even 11 - tricks become very, very good.

2. Four notrump. Here the number of tricks you can make depends primarily on how many aces partner has, and the Blackwood Convention is therefore invoked. If partner responds five hearts, showing two aces, you will quit then and there. If he bids five spades, showing three aces, you will carry on to six hearts. Point count is not an accurate criterion when you hold a highly distributional hand. Once partner guarantees four trumps by jumping to three hearts, the number of aces he shows in response to Blackwood will definitively indicate how many tricks can ultimately be made.

3. Pass. Partner's jump-raise is not forcing and merely invites you to go on. Passing should prove to be the winning action, since you have no values in either high cards or distribution beyond those previously guaranteed by your one-heart response. Had partner felt sure of 10 tricks after hearing your initial response, he would have bid four hearts, not three. 4. Three spades. Game is certain, of course,

but you can't afford to ignore the possibility of a slam. Partner may have as little as: S 43 H AJ92 D A8 C AQ1064 – certainly not an enormous hand - but one which would make slam a virtual certainty. The spade cuebid – indicating first-round control of the suit and interest in slam – will help

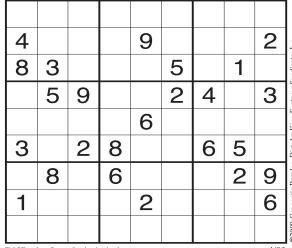
(c)2009 King Features Syndicate Inc.

Family Circus • Bil Keane



"There's plenty of keys to go all the way to 'Z'."

Conceptis Sudoku • Dave Green



Difficulty Level ★★★★

This is a logic-based number placement puzzle. The goal is to enter a num-

ber, 1-9, in each cell in which each row, column and 3x3 region must contain only one instance of each numeral. The solution to the last

Sudoku puzzle is at right.

| 7 | 6 | 8 | 5 | 4 | 9 | 2 | 1 | 3 |
|------------------------|---|---|---|---|---|-----|---|---|
| 3 | 9 | 1 | 7 | 6 | 2 | 8 | 5 | 4 |
| 4 | 2 | 5 | 1 | 8 | 3 | 7 | 9 | 6 |
| 2 | 7 | 6 | 3 | 1 | 8 | 5 | 4 | 9 |
| 9 | 5 | 4 | 6 | 2 | 7 | 3 | 8 | 1 |
| 8 | 1 | 3 | 9 | 5 | 4 | 6 | 2 | 7 |
| 6 | 8 | 9 | 2 | 3 | 1 | 4 | 7 | 5 |
| 5 | 4 | 7 | 8 | 9 | 6 | 1 | 3 | 2 |
| 1 | 3 | 2 | 4 | 7 | 5 | 9 | 6 | 8 |
| Difficulty Lavel & & & | | | | | | 4/0 | | |

Cryptoquip

ZJAQX DUZSPIM Z SGFDUQ

I light them and let them burn down \mbox{GJ} $\mbox{SGSWAZPUV}$ \mbox{GI} \mbox{KPV} \mbox{XGGJ} ,

A K OA G SXH 🏵

"TXPIWV ZXQ GI AKQ KGFVQ!" Yesterday's Cryptoquip: IF A BUNCH OF PEOPLE

COMPELLED SOMEBODY TO EAT A CERTAIN FRUIT, THAT MAY BE PEAR PRESSURE

Today's Cryptoquip Clue: G equals O

55 Longing

DOWN

20 Saute

23 Addict

24 Criterion

Crossword • Eugene Sheffer

36 Circum-

37 Oprah

ference

ACROSS

writer

26 Eccentric

aetter

tion

33 Minus

stat

suit

30 Vast

1 Vacation-

| 9 | ٠. | Opian | | | | 0111011011 |
|--------------------|----|-------------|----|-----------|----|------------|
| 4 Told a | | adviser | 1 | Auto- | 25 | Scramble |
| tale | 39 | Wam- | | maker | | eggs |
| 8 React in | | baugh or | | Ransom | | side dish |
| pain | | Wapner | | Eli — | 26 | Coaster |
| 12 Romanian | | (Abbr.) | 2 | Spore | 27 | Kitten's |
| money | 40 | Moray, for | | producer | | sound |
| 13 Between | | one | 3 | Honshu | 28 | Now, |
| jobs | 41 | Derma- | | mountain | | on a |
| 14 Compe- | | tologist's | 4 | Probable | | memo |
| tent | | case | 5 | Pastoral | 29 | Whamm |
| 15 Steven- | 45 | Sail | | opus | 32 | Edition |
| son's | | support | 6 | Blueprint | | sold the |
| personifi- | 48 | "A Study | | addition | | night |
| cation | | in Scarlet" | 7 | Tricked | | before |
| of good | | narrator | 8 | Col- | 33 | "Hun- |
| 17 Leave at | 50 | Head | | legian's | | garia" |
| the altar | | light? | | choice | | compose |
| 18 Whine | 51 | — and | 9 | Sapporo | 35 | Dead |
| 19 E.T.'s | | terminer | | sash | | heat |
| carrier? | 52 | Expert | 10 | The whole | 36 | Kid's |
| 21 Under the | 53 | Unim- | | enchilada | | racer |
| weather | | provable | 11 | Bottom | 38 | Egret's |
| 22 "Sex for | | place | | line | | cousin |
| Dummies" | 54 | • | 16 | Oust | 39 | "You |
| | | | | | | |

Solution time: 25 mins.

29 Attention expanse 31 Libertine's feeling 32 Founda-34 Mound 35 Monkey Yesterday's answer 4-3

46 Cushion 47 Ginger -49 Reuben holder

4/3/09 9:32:59 AM

Were

Me" singer

42 Catch

sight of

43 Additional

44 Any time

now

45 That

Meant for

