Baby Blues • Rick Kirkman \&e Jerry Scott


Beetle Bailey • Mort Walker


Blondie - Chic Young


Hagar the Horrible - Chris Browne


Mother Goose and Grimm • Mike Peters


Sally Forth • Greg Howard


Todd the Dinosaur • Patrick Roberts


Zits • Jim Borgman \&e Jerry Scott


 3. Pass. There is little chance for a game, as
your partner's notrump rebid should indicate 13 or 14 high-card points, and might be as little as 12. Two hearts could turn out to be a better con-
tract, but one notrump will prove safer in the long 4. Three notrump. Hands with 4-4-4-1 distribu-
tion usually play better in a suit, but here there's tion usually play better in a suit, but here there's
not much chance of finding a better contract than
notrump. Partner has notrump. Partner has at most three hearts, since
he failed to raise your suit, so game in hearts is pretty much out of the question. He is also not bid that suit rather than one notrump at his second
turn. As game must be reached, three notrump is the only reasonable choice.
5. Two clubs. With only seven high-card points and 5-4-3-1 distribution, a suit contract on the two-level will probably prove better than one
notrump. Notrump is usually more dangerous notrump. Notrump is usually more dange than a suit contract when theen the two sides.
Note that two clubs is not forcing, even though
responder is naming a new sit. This is because responder is naming a new suit. This is because
partner limited his values by rebidding one notrump. With game-going strength and the same distribution, you would have to jump to three clubs to compel a rebid by partner.
Partner is expected either to pass two clubs or bid two hearts,
suits he prefers.
(c) 20

Family Circus • Bil Keane


OW how many hours till it's mornin'?

Conceptis Sudoku•Dave Green

|  |  | 7 |  |  | 6 |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | 1 | 2 |  |  | 4 |  |  |
| 4 | 5 |  |  |  |  |  | 3 |  |
|  | 3 |  | 5 | 7 |  |  |  | 8 |
|  |  |  |  |  |  |  |  |  |
| 9 |  |  |  | 8 | 1 |  | 5 |  |
|  | 9 |  |  |  |  |  | 8 | 3 |
|  |  | 8 |  |  | 4 | 5 |  |  |
|  |  |  | 9 |  |  | 6 |  |  |

This is a logic-based
ber placement puzzle.
ber placement puzzle.
The goal is to enter a num
ber, 1-9, in each cell in which
region must containonlyone
instance of each numeral.
The solution to the las



Sudoku puzzle is at right.

## Cryptoquip

H U T R W
S W W J R
W 0 W
RFOOOCRCGEVM UPOJ HT QFV
TFH TB HUW EOTFGJ. C OWPVV
UPJ HT FRW OTTH BTOZW Yesterday's Cryptoquip: I LIKE TO BELLEVE THAT PEOPLE PLANNING TO BE SALLORS HAVE TO TAKE ANCHOR MANAGEMENT CLASSES.

Today's Cryptoquip Clue: Tequals 0
Crossword - Eugene Sheffer


